



CALL FOR POSTERS AND DEMONSTRATIONS

IMPORTANT DATES

- Demo/Poster submission o Proposal due: March 20th, 2019
- Decision and notification: March 31st, 2019

Please use one of the ISCRAM paper templates for the preparation of your submission. You can download them from <https://bit.ly/2F9Cgpc> (MS Word) and <https://bit.ly/2RMSJXv> (LaTeX).

SUBMITTING A DEMO/POSTER

To submit a Demo/Poster for ISCRAM 2019, send the completed proposal to:

iscram2019poster-demos@dsic.upv.es

Note that Demo/Poster proposals are NOT handled in Conftool, they must be sent via email.

DISPLAY PROCEDURES AT THE CONFERENCE

Once your Demo/Poster accepted by the scientific committee, you will have to:

- Bring your own computing equipment for the demo; the organizers upon request will provide monitors.
- Use the ISCRAM poster template to prepare the final version of the poster. You can download it from <https://bit.ly/2RDzKhR>
- Bring your physical poster for the conference. **No poster printing services are available on site.**
- Take part into the demo/Poster session in the evening of Monday May 20th.

Please note that **at least one author MUST register** as the presenter for the ISCRAM conference. If your poster does not have one registrant ahead of the conference, your poster will be removed from the program. You will be considered an attendee of the ISCRAM 2019 conference and will benefit from all the provided services.



TOPICS OF INTEREST

The theme of ISCRAM2019 is *“Towards individual-centric emergency management systems”*. The aim is to explore the possibility of providing context-driven and personalized emergency response services to citizens that allows increasing the effectiveness and performance of emergency teams.

Considering this theme, posters and demos to be submitted to ISCRAM 2019 could concern the following topics:

- Case studies and real-life experiences
- Collaborative and intelligent systems
- Command and Control
- Community resilience
- Community Emergency Response Teams
- Crisis planning, training and gaming
- Data integration, representation, and visualization
- Decision support systems
- Early warning systems
- Emergency response systems
- Ethical, legal and social issues related to information systems in crisis management
- Information and Communication Technologies
- Intelligent systems and Artificial Intelligence
- Knowledge management and systems
- Public-private partnerships
- Social Media for Crisis management
- Systems interoperability
- Specific tools, software, hardware, etc. that can be demonstrated